

Side Matches for "EOT 2008"

Plainsman #1 "Special Award"

(This is a pot-shoot event with a 5.- Euro entry fee on the spot. Minimum shooters: 10)

1 single-shot muzzle loading rifle, 1 percussion revolver and 1 "mule-ear" or external hammer shotgun.

The stage will feature 5 targets for revolver, 5 reactive targets for the rifle, and 4 targets for the shotgun.

The revolver will be loaded with 5 shots, hammer down on an empty chamber. The rifle will be preloaded with one shot and be placed in an appropriate rest without its percussion cap (rifle must be capped, fired and then reloaded for an additional 4 shots under the clock during the stage), the shotgun is placed on an appropriate rest, open and unloaded. The shooter will carry 4 reloads for the rifle and at least 4 rounds of shotgun ammunition on his/her person when starting the stage. All loads for all guns used may be black powder **ONLY**.

Procedure: After the timer signal the shooter will engage the targets in any order. The 5 revolver targets must be engaged in a Nevada Sweep, 5 points being awarded for each audible hit on the targets. The muzzle loading rifle will be taken from its stand, capped, fired and reloaded for a total number of 5 shots at several small targets at different distances: Bowling pins placed at 50 meters distance from the shooter. These will award him 25 points for each hit on them, being shown by tipping the pin from its base. The shotgun will be used to engage the 4 reactive shotgun targets to complete this stage with again 5 points being awarded for each hit on the shotgun targets. The shooter will be scored by the total number of points he has achieved from his hits on the appropriate targets.

Max possible scoring for this stage would then be:

5x5 points for hitting all of the revolver targets = **25 points**

5x25 points for hitting all of the bowling pins = **125 points**

4x5 points for hitting all shotgun targets = **20 points**

Total of = **160 points.**

There is no express time limit for this stage, however ties will be resolved by determining which shooter had the same amount of points achieved in a shorter time to decide who is the actual winner!

"The Plainsman"

(This is a pot-shoot event with a 5.- Euro entry fee on the spot. Minimum shooters: 10)

"Standard according to SASS"

This event requires two .36 calibre or larger Traditional style percussion revolvers, shot Duelist style, one SASS legal single shot rifle firing a traditional black powder rifle or revolver calibre cartridge (NOT a .30-30 or such!). The rifle may have ejectors if they are/were standard for that rifle, and one side-by-side shotgun with or without external hammers or a lever action shotgun. Black powder must be used in all loads in all guns.

"Posse Shoot":

(This is a pot-shoot event with a 5.- Euro entry fee on the spot)

12 Shooters with long guns standing on a single firing line will shoot at a given number of targets starting simultaneously. This event is timed from the sounding of the timer signal until all targets are "down".

"Team Shoot":

(This is a pot-shoot event with a 5.- Euro entry fee on the spot)

4 shooters (2 with revolvers, one with LA rifle, one with a shotgun) form a team. They fire simultaneously at a given number of targets with a limited amount of ammunition. Event is scored from the timer signal until the last shot has been fired, misses are 5 seconds each added to the raw time for this stage.

"Shotgun Shoot-Off"

(This is a pot-shoot event with a 5.- Euro entry fee on the spot)

Shooters are paired of using a random system (lots) to compete against each other in firing at 5 shotgun targets each. The last targets to be fired upon are placed in such a manner that they will indicate which shooter fired the first shot that hit the final target. (Side-by-side shotguns only for this event.) The winner of this event takes the entire amount of cash in the pot as his/her prize!

Side Match: Precision Rifle Cup

Minimum shooters: 10

(This is a shooter side match : 5. Euro entry fee; as many times as you want)

Guns: Lever Action only
Black powder or smokeless cartridges: as you prefer
Rounds: 15
Time: 10 minutes
All rounds will be counted
Award: during the closing ceremony

Only the best target will be considered

Side Match: Precision Pistol Cup

Minimum shooters: 10

(This is a shooter side match : 5. Euro entry fee; as many times as you want)

Guns: Single Action Revolver
Black powder or smokeless cartridges: as you prefer
Rounds: 15
Time: 10 minutes
All rounds will be counted
Award: during the closing ceremony

Only the best target will be considered

Side Match: Precision C&B Revolver Cup

Minimum shooters: 10

(This is a shooter side match : 5. Euro entry fee; as many times as you want)

Guns: Cap&Ball Revolver
Black powder only
Rounds: 10
Time: 15 minutes
All rounds will be counted
Award: during the closing ceremony

Only the best target will be considered

Ammo, powder at your own responsibility. All the brands can be used.

Longhunter and Lassiter

Shooting Schools : before and during the main match

ROI and ROII class

Only SASS members can register for these classes!

For more information contact SASS ITALY at info@owss.it

Warm Up

August,12 from 02:00 PM to 06:00 PM

August,13 from 09:00 AM to 02:00 PM

6 stages for practicing

Tickets available at the OWSS tent

€2,00 fee for each ticket

there's no limit: you can practise as many times as you want
A MDQ during the warm up, it's a MDQ for the main match!!

Safety Meeting

MANDATORY

August 12th at 01:30 PM for Warm up

August 13st at 08:30 AM for Warm up

August 14nd at 08:15 AM for Main Match

GENERAL INFORMATION

MATCH DIRECTOR :

**The Elder Katie
Martex**

RANGE MASTER:

LongHunter

NO GUNS IN TOWN AFTER 06:00 PM

ALL THE SHOOTERS MUST PUT THEIR GUNS IN CASES AND CARRY WITH THEM EVERYWHERE THEY GO. ITALIAN LAW DOES NOT ALLOW TO LEAVE THE GUNS ALONE.

AFTER 06:00 PM DAYS OF TRUTH WILL BE OPEN TO THE PUBLIC:

DO NOT DRESS WITH HOLSTERS OR AMMO. YOU CAN DRESS IN COWBOY STYLE, PERFECT, BUT NO GUNS AROUND.

MUSIC STOPS AT MIDNIGHT ONLY SATURDAY NIGHT AT 02:00 AM

COUNTRY MUSIC ALL THE EVENINGS

DANCING CLASS AND COUNTRY TEACHER AVAILABLE ALL THE EVENINGS

SERVICE AVAILABLE : RESTAURANT WITH BBQ,
SALOON,
PIZZA WAVE,
DRINK SERVICE (SPIRITS AND BEER ONLY AFTER 6 P.M)